Bachelor of Science (B.Sc.)
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in

Computer Science

Combination of distance learning and at-faculty-study

Study Program

AECENAR University

2010

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Content

1	THE INTE	ERNATIONAL INSTITUTION AECENAR	7
	1.1 AECE	ENAR EUROPE	7
		جمعية الشرق الأوسط للتنمية و التعاون في الميدان التكنولوجي - ENAR MIDDLE EAST	
2	GENERAI	L INFORMATION ABOUT THE BACHELOR PROGRAM	8
	2.1 STUD	y Plan	8
	2.1.1 Ove	erview Blocks and Credits	8
	2.1.2 Blo	ocks and Modules	8
	2.1.2.1	Thesis	10
	2.1.3 Tin	ne Schedule	11
	2.2 EXAM	IINATION	13
	2.3 Lectu	urers' CVs	14
	2.3.1 Sar	nir Mourad	
	2.3.1.1	Academical Education and Working experience	14
	2.3.1.2	Publications	23
	2.3.2 Sai	d Toumi	24
	2.3.2.1	Academical Education and Working experience	24
	2.3.2.2	Publications	24
	2.3.3 Zal	her M. Chalak	24
	2.3.4 Bas	schar H. Mourad	24
3	OUTLINE	AND CONTENT OF MODULES	25
	3.1 Rema	RK	25
	3.2 BLOCE	K MATHEMATICS	25
	3.2.1 Adv	vanced Mathematics I+II (Module ID: IN1MATHHM)	25
	3.2.1.1	Success control	25
	3.2.1.2	Objectives	
	3.2.1.3	Content	
	3.2.1.4	Literature and References	
	3.2.2 Lin	ear Algebra I+II (Module ID: IN1MATHLA)	

	3.2.2.1	Success control	27
	3.2.2.2	Objectives	27
	3.2.2.3	Content	27
	3.2.2.4	Literature and References	27
3	3.2.3 App	lied Mathematics I+II (Probability theory and Statistics + Numerical Methods) (Module ID:	
I	N2MATHP	M)	28
	3.2.3.1	Success control	28
	3.2.3.2	Content	28
	3.2.3.3	Prerequisites	28
	3.2.3.4	Literature and References	28
	3.2.3.5	Comments	29
3.3	BLOCK	"CORE OF COMPUTER SCIENCE"	30
3	3.3.1 Bas	ic Concepts of Computer Science (Module ID: IN1INGI)	30
	3.3.1.1	Success control	30
	3.3.1.2	Objectives	30
	3.3.1.3	Content	31
3	3.3.2 (Ob	ject-orientated) Programming (Module ID: IN1INPROG)	31
	3.3.2.1	Success control	31
	3.3.2.2	Prerequisites:	31
	3.3.2.3	Objectives	31
	3.3.2.4	Content.	31
	3.3.2.5	Literature and References	32
3	3.3.3 Alg	orithms I (Module ID: IN1INALG1)	32
	3.3.3.1	Success control	32
	3.3.3.2	Objectives	32
	3.3.3.3	Content.	33
	3.3.3.4	Literature and References	33
3	3.3.4 Alg	orithms II (Module ID: IN3INALG2)	33
	3.3.4.1	Success control	33
	3.3.4.2	Objectives	33
	3.3.4.3	Content	34
	3.3.4.4	Literature and References	34
3	3.3.5 Soft	ware Engineering (Module ID: IN1INSWT1)	34
	3.3.5.1	Success control	34
	3.3.5.2	Prerequisites	34
	3.3.5.3	Objectives	34
	3.3.5.4	Content	35
	3.3.5.5	Literature and References	35
3	3.3.6 The	oretical Computer Science (Module ID: IN2INTHEOG)	35
	3.3.6.1	Success control	35
	3.3.6.2	Objectives	35
	3363	Content	35

3.3.6.4	Literature and References	36
3.3.7 Soft	tware Development Laboratory (Module ID: IN2INSWP)	36
3.3.7.1	Success control	36
3.3.7.2	Prerequisites	36
3.3.7.3	Objectives	37
3.3.7.4	Content	37
3.3.7.5	Comments	37
3.3.8 Ope	eration Systems (Module ID: IN2INBS)	37
3.3.8.1	Success control	37
3.3.8.2	Prerequisites	37
3.3.8.3	Objectives	37
3.3.8.4	Content	38
3.3.8.5	Literature and References	38
3.3.9 Con	nmunication and Data Storage (Module ID: IN2INKD)	<i>3</i> 8
3.3.9.1	Success control	38
3.3.9.2	Objectives	38
3.3.9.3	Content	39
3.3.9.4	Literature and References	39
3.3.10 I	Programming Paradigms (Module ID: IN3INPP)	39
3.3.10.1	Success control	39
3.3.10.2	Prerequisites	39
3.3.10.3	Objectives	39
3.3.10.4	Content	39
3.3.10.5	Literature and References	40
3.4 BLOCK	K "TECHNICAL COMPUTER SCIENCE"	41
3.4.1 Tec	chnical Computer Science I+II (Digital Technology + Computer Organisation) (Module ID: IN1INTI)	41
3.4.1.1	Success control	41
3.4.1.2	Prerequisites	41
3.4.1.3	Objectives	41
3.4.1.4	Content	41
3.4.1.5	Literature and References	42
3.4.2 Ele	ctronics Basics Laboratory (Module ID: KAHRUB)	42
3.4.2.1	Content	42
3.4.2.2	Reference	43
3.5 BLOCK	K "SPECIAL FIELDS OF COMPUTER SCIENCE"	44
3.5.1 Con	nputer graphics (Module ID: IN4INCG)	44
3.5.1.1	Success control	44
3.5.1.2	Objectives	44
3.5.1.3	Content	44
3.5.1.4	Literature and References	44
3.5.2 Rea	ıl-time systems (Module ID: IN4INEZS)	45
3521	Success control	15

3.5.2.2	Objectives	45
3.5.2.3	Content	45
3.5.2.4	Literature and References	45
3.5.3 Co	gnitive systems (Module ID: IN4INKS)	45
3.5.3.1	Success control	45
3.5.3.2	Objectives	45
3.5.3.3	Content	46
3.5.3.4	Literature and References	46
3.5.4 Sec	curity (Module ID: IN4INSEC)	46
3.5.4.1	Success control	46
3.5.4.2	Objectives	46
3.5.4.3	Content	46
3.5.4.4	Literature and References	47
3.5.5 Te	lematics (Module ID: IN4INTM)	47
3.5.5.1	Success control	47
3.5.5.2	Objectives	47
3.5.5.3	Content	47
3.5.5.4	Literature and References	48
3.6 BLOC	k Seminar	48
3.6.1 Pr	esentation of a scientific article (Module ID: SEM)	
3.6.1.1	Success control	48
3.6.1.2	Objectives	48
3.6.1.3	Content	48
3.6.1.4	Literature and References	48
3.7 BLOC	K MANAGEMENT	49
3.7.1 Pr	oject Management + Business Planning and Finacial Controlling (Module ID: MANAG)	49
3.7.2 Pr	oject Management	49
3.7.2.1	Outline (Short Description)	49
3.7.2.2	Content	49
3.7.2.3	Literature	50
3.7.3 Bu	siness Planning and Finacial Controlling	50
3.7.3.1	Outline (Short Description)	50
3.7.3.2	Content	51
3.7.3.3	Literature	51
3.8 BLOC	K "APPLICATION FIELDS OF COMPUTER SCIENCE AND NEIGHBOUR FIELDS"	52
3.8.1 Ex	perimental Physics (Module ID: PHY)	52
3.8.1.1	Success control	52
3.8.1.2	Objectives	52
3.8.1.3	Content	52
3.8.1.4	Literature and References	52
3.8.2 Ba	sics of Electrical Engineering (Module ID: ETEC)	53
3821	Success control	53

3.8.2.2	Objectives	53
3.8.2.3	Content	53
3.8.2.4	Literature and References	53
3.8.3 Bas	sics of Mechanical Engineering (Module ID: MECH)	53
3.8.3.1	Success control	53
3.8.3.2	Objectives	53
3.8.3.3	Content	53
3.8.3.4	Literature and References	54
3.8.4 Scie	entific Computing (Module ID: SCICOMP)	54
3.8.4.1	Success control	54
3.8.4.2	Objectives	54
3.8.4.3	Content	54
3.8.4.4	Literature and References	54
3.9 Bloci	K "Thesis"	54
391 3m	nonth research work Thesis (Module ID: THFSIS)	54

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1 The international institution AECENAR

AECENAR is an association and has a registered branches in Germany (Headquarter AECENAR Europe) and Lebanon (in Lebanon the registration process is running) (Headquarter AECENAR Middle East).

1.1 AECENAR Europe

AECENAR e.V. is working for international cooperations in the economical and technological area to achieve a better understanding and a better relationship between different cultures - especially between European institutions and institutions in the neighbour countries and regions. AECENAR also aims to offer technological help for devolping countries.

1.2 AECENAR Middle East - جمعية الشرق الأوسط للتنمية والتعاون في الميدان التكنولوجي

تمارس الجمعية نشاطات تساعد في علاقات دولية في ميادين الإقتصاد والتكنولوجيا لتحقق تفاهم أفضل بين الشعوب والثقافات وخاصةً بين الثقافات في الشرق الأوسط وجيرانها في أوروبا وآسيا وشمال أفريقيا وتعمل الجمعية أيضاً على تقديم مساعدات إنمائية وتكنولوجية في الشرق الأوسط والبلدان المجاورة.

The Elvin Oniversity www.accentar.com/university - Lacuity of Computer Science

2 General Information about the Bachelor Program

The study is by correspondance. All subjects except the practical ones has to be studied at home. Examinations are undergone 2 times a year.

2.1 Study Plan

2.1.1 Overview Blocks and Credits

Block	Credits
Mathematics	38
Core of Computer Science	59
Technical Computer Science	15
Special Fields of Computer Science	30
Seminar	3
Management	3
Application Fields of Computer Science and Neighbour Fields	17
Thesis (3 month)	15

2.1.2 Blocks and Modules

Block Mo		odules	Credits
	Module ID	Module Name	
Mathematics	IN1MATHHM	Advanced Mathematics (Analysis,) I+II	9 + 6 = 15
(38 credits)	IN1MATHLA	Linear Algebra I+II	9 + 5 = 14
	IN2MATHPM	Applied Mathematics: Probability theory and Statistics + Numerics	4.5 + 4.5 =9
Core of	IN1INGI	Basic Concepts of Computer Science	4
Computer Science	IN1INPROG	Programming	5
	IN1INALG1	Algorithms I	6

(59 credits) IN3INALG2 Algorithms II 6 IN1INSWT1 Software Engineering 6 **IN2INTHEOG** Theoretical Computer Science 6 **IN2INSWP** Software Development Laboratory 6 6 **IN2INBS** Operation Systems Communication and Data Storage 8 **IN2INKD IN3INPP** 6 **Programming Paradigms** Technical IN1INTI Technical Computer Science I+II (Digital Technology 6 + 6 = 12Computer + Computer Organisation) Science KAHRUB 3 **Electronic Basics Laboratory** (15 credits) Fields 6 Special **IN4INCG** Computer graphics Computer of **IN4INEZS** 6 Real-time systems Science **IN4INKS** Cognitive systems 6 (30 credits) **IN4INSEC** Security 6 IN4INTM **Telematics** 6 Seminar SEM Presentation of a scientific article 3 (3 credits) MANAG Management Project Management 1.5 (3 credits) Business Planning and Finacial Controlling 1.5 PHY Application **Experimental Physics** 4 **Fields** of ETEC **Basics of Electrical Engineering** 4 Computer **MECH** Basics of Mechanical Engineering (Construction, Science and Neighbour Materials, Thermodynamics, Fluid Dynamics) Fields **SCICOMP** Scientific Computing (Theoretical Physics, (17 credits) Bioinformatics, Numerical Analysis, Computational Fluid Dynamics) Thesis **THESIS** 3 month research work 15 (15 credits) Sum 180

2.1.2.1 *Thesis*

The finish of the study is the bachelor's thesis, which is counted with 15 credits. Requirements for admission: 1. The student is generally in the third study year and 2. The application for approval has been taken at last three months after passing the last module exam

2.1.3 Time Schedule

Module ID	Module Name	Credits
IN1MATHHM	Advanced Mathematics I	9
IN1MATHLA	Linear Algebra I	9
IN1INGI	Basic Concepts of Computer Science	4
IN1INPROG	Programming	5
PHY	Experimental Physics	4
	Total	31
IN1MATHHM	Advanced Mathematics II	6
IN1MATHLA	Linear Algebra II	5
IN1INTI	Digital Technology and Design Methods	6
IN1INSWT1	Software Engineering	6
IN1INALG1	Algorithms I	6
	Total	29
IN1INTI	Computer Organisation	6
IN2MATHPM	Probability theory and Statistics	4.5
IN2INTHEOG	Theoretical Computer Science	6
IN2INSWP	Software Development Laboratory	6
IN2INBS	Operation Systems	6
KAHRUB	Electronic Basics Laboratory	3
	IN1MATHHM IN1MATHLA IN1INGI IN1INPROG PHY IN1MATHHM IN1MATHLA IN1INTI IN1INSWT1 IN1INALG1 IN1INTI IN2MATHPM IN2INTHEOG IN2INSWP IN2INBS	IN1MATHHM Advanced Mathematics I IN1MATHLA Linear Algebra I IN1INGI Basic Concepts of Computer Science IN1INPROG Programming PHY Experimental Physics Total IN1MATHHM Advanced Mathematics II IN1MATHLA Linear Algebra II IN1INTI Digital Technology and Design Methods IN1INSWT1 Software Engineering IN1INALG1 Algorithms I Total IN1INTI Computer Organisation IN2MATHPM Probability theory and Statistics IN2INTHEOG Theoretical Computer Science IN2INSWP Software Development Laboratory IN2INBS Operation Systems

Total 31.5

4 th Semester	IN2MATHPM	Applied Math II (Numerics)	4.5
	IN2INKD	Communication and Data Storage	8
	IN4INEZS	Real-time systems	6
	IN4INCG	Computer graphics	6
	IN4INKS	Cognitive systems	6
		Total	30.5

5 th Semester	SEM	Presentation of a scientific article	3
	IN3INALG2	Algorithms II	6
	IN3INPP	Programming Paradigms	6
	IN4INSEC	Security	6
	IN4INTM	Telematics	6
	MANAG	Project Management	1.5
	MANAG	Business Planning and Finacial Controlling	1.5

Total 30

6 th Semester	ETEC	Basics of Electrical Engineering	4
	MECH	Basics of Mechanical Engineering (Construction, Materials, Thermodynamics, Fluid Dynamics)	4
	SCICOMP	Scientific Computing (Theoretical Physics, Bioinformatics, Numerical Analysis, Computational Fluid Dynamics)	5
	THESIS	3 month research work	15

Total 28

2.2 Examination

Examines are done in writing form (except of the practical modules IN1INPROG, IN2INSWP and KAHROUB) and can be done two times in the year – in October (after summer semester) and in March (after winter semester). The following list describes the facilities where the examines for the study can be done:

City	Institution	Tel./email
Ras Nhache,	AECENAR Middle East	+961(06)921318,
Lebanon	Main Road, Ras Nhache, Batroun, Lebanon	info@aecenar.com
Karlsruhe,	AECENAR e.V.,	+49(0)1604403852, <u>info@aecenar.com</u>
Germany	Haid-und-Neu-Str.7, D-76131 Karlsruhe, Germany	

But the students can also contact local institutions at their home city and ask them if they want to cooperate with AECENAR to supervise examines. In this case please contact the AECENAR administration.

2.3 Lecturers' CVs

2.3.1 Samir Mourad

2.3.1.1 Academical Education and Working experience

Name Samir Jamaluddin Mourad

Date of Birth 1969

Place of Birth Heilbronn (Baden-Württemberg), Germany

Parents Father Jamaluddin Mourad from Ras Nhache/Batroun/Lebanon,

Mother Barabra Inge Mourad (born Kietz) from Berlin/Germany

School time 1st class in Libanon and Saudi-Arabia

2nd until 13th class in Deutschland, Abitur 1988 at

Helmholtzgymnasium in Heidelberg/Germany

Academical Studies 1988-1989 Study of Physics at University of Heidelberg, Germany

1990 Study of Orientalistics at University of Heidelberg, Germany.

Finished: Hebraicum, Half of the Little Latinum

1991-1996 Study of Electrical Engineering at University of Kalrsruhe, Germany. Diplom-Ingenieur 1996 (German Diplom-Ingenieur means

Master of Science in Engineering)

1996-2001 Study of Computer Science at University of Kalrsruhe, Germany. Diplom-Informatiker 2001 (German Diplom-Informatiker

means Master of Science in Computer Science)

2002 – 2005 PhD thesis work at respectively in cooperation with Bundesforschungszentrum für Ernährung, Karlsruhe, Germany and Intitute for Simulation of Biological Systems at University of Tuebingen,

Germany (results see publications list:

Mourad S., Greiner R., *Purification and Characterization of a Glucose-I-*

Phosphatase from Pantoea agglomerans, Karlsruhe, 2004

Mourad S., Kohlbacher O., *Protein Sidechain Placing (SCP) in Homology Modeling via Lagrangian Relaxation, Part I (without Test Results),*

Karlsruhe/Tübingen, 2005)

Working practice 1995-2000 Student jobs at different research institutions and companies

(e.g. Fraunhofer Institute)

1999 - 2000 Researcher at Intitute for Flight Mechanics and Control at

www.accenariconyaniversity

University of Stuttgart, Germany

Since 2001: Research Director at Association for Alternative Energy Research, Karlsruhe, Germany

2002 Foundation of Company TEMO Soft-, Hardware and Consulting e.K., Karlsruhe, Germany, www.temo-ek.de (see consulting projects in the Projects activities List)

Since 2005: Research Director at Institute for Genetic Engineering, Ecology, and Health, Karlsruhe, Germany

Project activities List (including consulting projects) 2000 – 2010

1969 in Heilbronn/Germany

Nationality German

Education - 3 semesters in physics (University of

Heidelberg, Germany)

- 1 semester orientalistics

- Dipl.-Ing. (= Master of Science in Electrical Engineering) (University of Karlsruhe, Germany)

- Dipl.-Inf. (= Master of Science in Computer Science) (University of Karlsruhe, Germany)

- Assistent at the Institute of Flight Mechanics and Control at the University of Stuttgart, Germany

. . ,

- Research Student (for PhD) at Molecular Biology Center of "Bundesforschungsinstitut für Ernährung" (BfE), Karlsruhe, Germany

- PhD Student at the Institute for Simulation of Biological Systems at the University of Tuebingen, Germany

IT expirience since 1993

Languages	German	
	English	
	Arabic	
	French	

Know How

Operation Systems:

Unix, Linux, VxWorks, Windows, QNX

Hardware:

Real-time systems, embedded systems, Hardware Developing, Measurement Devices, Microcontroller, Sensors, Guidance and Control Systems

Programming Languages:

C, C++, python (also wxpython), Assembler, Visual Basic, Microsoft Visual Studio, Java, LabView, Lisp, Tcl/Tk

Products/Tools / Standards / Methods:

Products: Rational Rose, MID Innovator, Doors, RequisitePro, MatrixX, MS Project, McCabe, TestTrackPro, ProEngineer, FEM tool Abaqus, Enterprise Architect, TeX, LaTeX

Standards: V-Modell, SA/SD, UML, SPICE, RTCA DO178-b, ISO 9000,

→ Expert in standarized processes

Know How: OOA/OOP, SW Documentation, Image Processing, Review of Documents, Project Managing, Technical Quality Assurance

Projects

Time period: November 2009 – June 2010 (7 months)

Short description: Development and Documentation of a Graphical User

Interface for the Control of Large Umbrellas protecting a

Large Place from Sun

Specification of Control for a Watermisting Plant

Environment: Company: Liebherr Ehingen/Donau

Environment/Tools:

Process control system, Visualization, C++, Linux Redhat, qvis,

Control, PLC, Siemenst S7

Time period: June 2009 – October 2009 (5 months)

Short description: Development and Coaching of Training Courses in

Biotechnology

Environment: Institution: Institute for Genetic Engineering, Ecology and Health

Environment: Genetic Engineering, Computational Biology

Time period: February – May 2009 (4 months)

Short description: Architecture Design for the Software of a automobil gear

system

Environment: Sector: Automotive

Company: ZF Lenksysteme

Keywords: Enterprise Architekt, Sotware Architecture Design,

UML, C

Time period: July - November 2008 (8 months)

Short description: Development of Training Outlines in the Life Science Sector

Environment: Institution: Institute for Genetic Engineering, Ecology and Health

Keywords: Data Bases, Bioinformatics Tools

Time period: March – June 2008 (4 months)

Short description: Specification of Module and Integration tests

for the components navigation, diagnosis and others of the

T-Systems New Generation MAUT System.

Generation of test data for the navigation component (GPS

Erzeugung von Testdaten der Navigationskomponente

(GPS driving tracks)

Environment: Company: T-Systems Leinfelden

Environment/Tools:

Navigation, GPS, Maps, Map matching, Diagnosis, GPS-Data

protocol, C++, Enterprise Architect, Test database RTH, risk

based Testing

Time period: Sept.-Oct. 07 (2 months)

Short description: Development of a test device for long enduring tests for a

new car device

Environment: Sector: Automobile, Hardware, Software, Mechanics

Programming Language: WxPython

Referece for this project:

http://temo-ek.de/resources/Referenz S1NN SM.pdf

Time period: Februar 07 - Januar 08 (1 year), in the period from Sept.-Oct. 07

part time

Short description: Project Management and Development. Development of

components for a solar thermal power plant

Environment: Sector: Power Plant Building, Automation

Keywords: V-Modell, primary and secondary circuit of a power

plant, ProE, wxpython, Labview

Time Period: December 06 – February 07 (3 months)

Short description: **Test planning for a sensor**

The Eliversity www.accentar.com/university

Environment: Company: ifm electronics

Keywords: Automotive, CAN, Blackfin 537, C

Time Period: August – November 06 (5 Months)

Short description: Portation of Control Software from CAN to Flexray, test

specification

Environment: Company: Bosch

Keywords: C, AUTOSAR, Flexray, Canoe (CAPL)

Time Period: April 05 - Dezember 05 (9 Months)

Short description: Development of an Algorithm for the Protein Sidechain

Problem with Combinatorial Optimization, Testing with test

sets

Environment: Institution: Institute for Simultation of biological Systems, Univ.

of Tuebingen, Germany

Keywords: Algorithm Development, Scientific Programming,

C++, Redhat Linux

Time Period: Nov 04 - April 05 (5 Months)

Short description: Software coordination for a JCI combi device, Supplier for

SMART, Coordination between Software Department of JCI

and the customer (SMART)

Environment: Company: Johnson Controls (JCI)

Keywords: Automobile, Requirements Engineering, Requisite

Pro, TestTrackPro, CAN, Canoe, CAN Prognose, C, C++

Zeitraum: 05/04 - 06/04

Short description: Continuous Monitoring for long enduring tests for TV Tuner

for automobile

Helping the Development of a LabView Program for the automation of Continous Monitoring tests and its integration into

the hardware environment. Reference for this project:

http://temo-ek.de/resources/Delphi Testautomatisierung SM.jpg

Environment: Company: <u>FUBA / Delphi Automotive Systems</u>

LabView, Testautomation

Time Period: Nov 03 - Nov 04 (1 Year), May-June 04 part time

Short description: Computer based Optimization of an enzyme

Homologous Modeling of a protein

Environment: Bioinformatic tools (MODELLER and others)

Time Period: May –Oct 2003 (6 months)

Short description: Development of a control device for automobile brake (safety

relevant software development)

Development of the interprocess communication of a 2

processor system (microcontroller TMS470, C164)

Documentation of the SW on the surveillance processor

Development of an upgrade (project coordination with supplier

in India).

Reference for this project:

http://temo-ek.de/resources/TRW Bremsansteuerungen SM.jpg

Environment: Company: TRW Automotive Koblenz

C, CAN, TMS470, C164, embedded System, SW and HW

documentation

Time Period: Dec. 02 – April 03 (5 months)

Short description: Purification of an enzyme

Work for PhD

Publication for this project:

Mourad S., Greiner R., Purification and Characterization of a Glucose-I-

Phosphatase from Pantoea agglomerans, Karlsruhe 2004

Environment: Molecular Biology, Biochemistry

Time Period: Sept. 02 – Dec. 02 (3 months)

Short description: Technical Quality Assurance

System Test Planning and Testing

Leading the Software Quality Assurance

Developing Production Test Plans

Environment: Company: Harman-Becker

V Model, C, C++, DSP, embedded systems, car radio, car

entertainment, MOST Bus

Time Period: Aug. 2000 – Aug. 2002 (2 years, with a break of about 1/2 year)

Short description: Development of a sensor and an actuator control for a flight

control system

Integration of the components (sensors, acutators,

communication, user interface)

Environment: V-Modell, C, Keil Compiler, Sensor, Actuator control, embedded

Systems

Time Period: Nov. 2001 – March 2002 (5 months)

Short description: Development safety relevant software in the train sector

Driver for Bus Communication

Specification, Design, Implementation

Environment: V-Modell, Clear Case, Doors, Innovator, SA/SD, C

Time Period: Sept. 2000 – Febr. 2001

Short description: Development of Programs and Documentation for Air Traffic

Control and Secondary Radar

Software architecture, design, documentation, coaching of

implementation

Environment: Company: Comsoft GmbH

Embedded systems, C, C++, V Model, Air Traffic Control,

military radar

Time Period: Oct. 1999 – Dec. 2000 (15 months)

Short description: Redesign and simulation of a control system for an air ship

Environment: Inst. for Flight Mechanics and Control at University of Stuttgart,

Germany and Inst. for Process control at Univ. of Karlsruhe,

Germany

C, C++, UML, Vx Works, V Model, MatrixX, Visual Basic,

Cascade Control System

Projects 1993 – 1999: projects during study time and smaller projects

2.3.1.2 Publications

Middle East Genetics and Biotechnology Institute (MEGBI)

Mourad S., Abdulwahab N., Al-Haj R., El-Eter G., Al-Chbib L., Khidr M., Zaki O., *Training Courses in Genetic Engineering (MEGBI Training Course I (Molecular Cloning), MEGBI Training Course II (H1N1 Diagnosis with Nested PCR, MEGBI Training Course III (Cell and Egg Based Viral Propagation))*, Ras Nhache, April 2010

Radhan N., Gaaya B., Mourad S., *A Nutrition Data Base for Economical Policy Planning*, Ras Nhache/Karlsruhe, 2009

Institute for Genetic Engineering, Ecology and Health (IGEEH)

Mourad S., Gafsi H., *Development of a synthetic peptid vaccin against H5N1 based on MHC-I epitopes*, Karlsruhe, 2006

Mourad S., Kohlbacher O., *Protein Sidechain Placing (SCP) in Homology Modeling via Lagrangian Relaxation*, <u>Part I (without Test Results)</u>, Karlsruhe/Tübingen, 2005

Mourad S., <u>Optimization of a Glucose-I-Phosphotase from Pantoea agglomerans and of a phytase from Klebsiella terrigena (1st VGOEG research report (Aug. 2002 - Dec. 2004))</u>, Karlsruhe 2005 Mourad S., Greiner R., <u>Purification and Characterization of a Glucose-I-Phosphatase from Pantoea agglomerans</u>, Karlsruhe 2004

Association for Alternative Energy Research (VaEf)

Mourad S., Toumi S., Arslan E., Topcu S., Elmsaadi S., Mhanna M., Baalbaki Z., Lutz S., Eljammal W., Weiss P., Nagel F., Solar thermal power plants (STPPs), Construction of a Small Model for a STPP and Development of a STPP-test plant - TEMO-STPP: 1st project report (November 2006 – July 2008), Karlsruhe, August 2008

Mourad S., Subhan M., Ebeidieh J., Farkh R., Abdelhaq N., Faquir M., Mikou M.Y., *Flight Control System for an Wind Data Measuring Airship (Project Report for 2000 - 2006)*, Karlsruhe, 2006

Mourad S., Schade W., Akdag K., Hatipoglu A., Cilo M., Keles D., Ates S., Hameed M. R., Fleig A., *System Dynamics Modeling and Simulation of the Energy Economy of Indonesia*, Karlsruhe, 2001

2.3.2 Said Toumi

2.3.2.1 Academical Education and Working experience

Holder of Master of Science (Geman Diplom-Ingenieur) in Mechanical Engineering Actually Consultant at Pipe and Power Plant Consulting Company in Germany

2.3.2.2 Publications

Mourad S., Toumi S., Arslan E., Topcu S., Elmsaadi S., Mhanna M., Baalbaki Z., Lutz S., Eljammal W., Weiss P., Nagel F., Solar thermal power plants (STPPs), Construction of a Small Model for a STPP and Development of a STPP-test plant - TEMO-STPP: 1st project report (November 2006 – July 2008), Karlsruhe, August 2008

2.3.3 Zaher M. Chalak

Holder of Bachelor in Computer Engineering

Position: Assistant

2.3.4 Baschar H. Mourad

Holder of Bachelor in Electrical Engineering from Balamand University, Tripoli, Lebanon

Position: Assistent

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3 Outline and Content of Modules

3.1 Remark

There can also used other books than given in this curriculum, if they include the contents of the subjects.

3.2 Block Mathematics

Block	Modules		Credits
	Module ID	Module Name	
Mathematics	IN1MATHHM	Advanced Mathematics (Analysis,) I+II	9 + 6 = 15
(38 credits)	IN1MATHLA	Linear Algebra I+II	9 + 5 = 14
	IN2MATHPM	Applied Mathematics: Probability theory and Statistics + Numerics	4.5 + 4.5 =9

3.2.1 Advanced Mathematics I+II (Module ID: IN1MATHHM)

Credit points (CP): 15

Cycle: Every second semester, winter semester Duration: 2

3.2.1.1 Success control

The success control is in the form of a written examination in total volume of 240 minutes.

The module examination grade is the grade of the written examination.

Note: This examination has to be competed until the end of the second semester and be passed until the end of the third semester.

3.2.1.2 Objectives

The students should, at the end of the module,

- have mastered the transition from school to university,
- be familiar with logical thinking and rigorous mathematical proofs,
- the methods and basic structures of the (real) Analysis domain.

3.2.1.3 Content

Advanced Mathematics I:

• Real numbers (physical characteristics, natural numbers, induction)

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- Convergence in R (sequences, series, power series, elementary functions, q-adic development of real numbers)
- Functions (limit values for functions, continuity, sequences of functions and series)
- **Differential calculus** (derivatives, mean value theorems, Rule v. de l'Hospital, Taylor's Theorem)
- Integral calculus (Riemann integral, laws, substitution part. Integration, improper integrals)
- Fourier series

Advanced Mathematics II:

- The space R (Convergence, limits in capabilities, Continuity)
- **Differential calculus in Rn** (partial derivatives, (total) derivative, Taylor expansion, extrem values computing)
- The multi-dimensional Riemann integral (Fubini, volume calculation with Cavalieri, substitution, polar, Cylindrical, spherical coordinates)
- **Differential equations** (separation of the Variables, Linear first order differential equations, Bernoulli-DGL, Riccati differential equations, linear Systems, linear differential equations of higher order)
- Integral Transforms

Comments

Module duration: 2 semesters

3.2.1.4 Literature and References

- Murray R. Spiegel, Schaum's Outline of Advanced Mathematics for Engineers and Scientists (Schaum's Outlines), McGraw-Hill Professional. Onlineversion: <u>Schaum's Outline of Advanced Mathematics</u> for Engineers and Scientists (Schaum's Outlines)
- Balmohan V. Limaye and Sudhir R. Ghorpade, *A Course in Calculus and Real Analysis* (*Undergraduate Texts in Mathematics*), Springer, Berlin. Onlineversion: <u>A Course in Calculus and Real Analysis (Undergraduate Texts in Mathematics)</u>
- Rudin Walter, *Real and Complex Analysis* (*Higher Mathematics Series*), McGraw Hill. Onlineversion: Real and Complex Analysis (Higher Mathematics Series)

3.2.2 Linear Algebra I+II (Module ID: IN1MATHLA)

Credit points (CP): 14

Cycle: Every second semester, winter semester Duration: 2

3.2.2.1 Success control

The success control is in the form of a written examination in the amount of 210 Minutes. The module grade is the grade of the written examination.

Note: This examination and the examination for the module Higher Mathematics [IN1MATHHM] is to end at the second Semester and to pass until the end of the third semester.

3.2.2.2 Objectives

The students should, at the end of the module,

- have mastered the transition from school to university,
- be familiar with logical thinking and rigorous mathematical proofs,
- use the methods and basic structures of linear algebra.

3.2.2.3 *Content*

- Basic concepts (sets, mappings, relations, groups, rings, fields, matrices, polynomials)
- Systems of linear equations (Gaussian elimination, solution theory)
- Vector spaces (examples, subspaces, quotient spaces, basis and dimension)
- Linear Maps (core, image, rank, homomorphism, vector spaces of images, dual space, representing matrices, Base change)
- **Determinants**
- Eigenvalue theory (Eigenvalue, Eigen vector, characteristic polynomial, normal forms)
- vector spaces with inner product (bilinear images, scalar product, norm, orthogonality, adjoint mapping,
- self-adjoint endomorphisms, spectral theorem, isometrics)

Comments

Module duration: 2 semesters

3.2.2.4 Literature and References

- S. Lipschutz, Linear Algebra (Schaum's Outlines), McGraw-Hill Professional
- Sheldon Axler, Linear Algebra Done Right (Undergraduate Texts in Mathematics), Springer, 2004
- Steven Roman, Linear Algebra (Graduate Texts in Mathematics), (Onlineversion: Advanced Linear Algebra (Graduate Texts in Mathematics))

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3.2.3 Applied Mathematics I+II (Probability theory and Statistics + Numerical Methods) (Module ID: IN2MATHPM)

Credit points (CP): 9 (4.5+4.5)

3.2.3.1 Success control

The success control is in the form of two written examinations (one for Applied Math I and one exam for Applied Math II) – each in the amount of 60 Minutes.

3.2.3.2 Content

Applied Mathematics I (Probability theory and Statistics)

Credit points (CP): 4.5

- The role of statistics in research and principles of experimental design.
- Experimental units, randomization, replication, blocking, subdividing, repeatedly measuring, experimental units.
- Factorial treatment designs and confounding.
- Determining sample size.

Applied Mathematics II (Numerical Methods)

Credit points (CP): 4.5

- Numerical solutions of nonlinear equations.
- Numerical solutions of boundary value problem.
- Numerical solutions of partial differential equations using finite difference method.
- Numerical Solution of Integral equations.
- Programming using Mathematical.

3.2.3.3 Prerequisites

For Applied Mathematics II (Numerical Methods) it is recommended that the module Advanced Mathematics [IN1MATHHM] is complete.

3.2.3.4 Literature and References

For Applied Mathematics I (Probability theory and Statistics):

[1] R.E. Walpole et al, Probability and Statistics for Engineers and Scientists 7th Ed, Prentice-Hall, Inc., USA, 2002

For Applied Mathematics II (Numerical Methods):

[1] L.M. Delves & I.J. Mohamed, Computational Methods for Integral Equations, Cambridge University Press, 1985.

[2] Burden, R. L. and Faires, D., 1989, Numerical Analysis, PWS-Kent Publishing Company, USA.

3.2.3.5 Comments

Module duration: 2 semesters

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3.3 Block "Core of Computer Science"

Block	Modules		Credits
	Module ID	Module Name	
Core of Computer Science (59 credits)	IN1INGI	Basic Concepts of Computer Science	4
	IN1INPROG	Programming	5
	IN1INALG1	Algorithms I	6
	IN3INALG2	Algorithms II	6
	IN1INSWT1	Software Engineering	6
	IN2INTHEOG	Theoretical Computer Science	6
	IN2INSWP	Software Development Laboratory	6
	IN2INBS	Operation Systems	6
	IN2INKD	Communication and Data Storage	8
	IN3INPP	Programming Paradigms	6

3.3.1 Basic Concepts of Computer Science (Module ID: IN1INGI)

Credit Points (CP): 4

3.3.1.1 Success control

The success control is in the form of a written examination in the amount of 210 Minutes. The module grade is the grade of the written examination.

Note: This examination and the examination for the module Higher Mathematics [IN1MATHHM] is to end at the second Semester and to pass until the end of the third semester.

3.3.1.2 Objectives

The students should, at the end of the module,

- know basic definition methods and are able to read and understand such definitions,
- know the difference between syntax and semantic,
- know basic concepts from Discrete Mathematics and Informatics and are able to use them in the right way both in description of problems and in proofs.

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3.3.1.3 Content

- Algorithms (not formal), Basics of the proof of their correctness
- Computation comlexity, "hard" problems, O-notation, master theorem
- Parser, Alphabets, words, formal languages
- Context-free grammars
- Inductive/recursive definitions
- mathematical الاستقراء الرياضي induction
- Chart Parser
- Relations and Functions
- Graphs
- Syntax and Semantic for propositional calculus

3.3.2 (Object-orientated) Programming (Module ID: IN1INPROG)

Credit Points (CP): 5

3.3.2.1 Success control

Successful solving of two final programming tasks, which are delivered at separate times.

If this success control is not passed, **both** completed tasks can be repeated once. The final mark consists of the notes of the two final tasks.

Note: This module has to be competed until the end of the second Semester and to pass until the end of the third semester.

3.3.2.2 Prerequisites:

Prior knowledge of C++ programming can be helpful, but are not required.

3.3.2.3 Objectives

The student should at the end of this programming course

- know and use basic structures of the C++ programming language, especially control structures, simple data structures, dealing with objects, and implementation of basic algorithms.
- acquire basic knowledge of programming methodology and the ability to create autonomous small-to medium, executable C++ applications.

3.3.2.4 Content

• Objects and classes

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- Types, values and variables
- Methods
- Control Structures
- recursion
- References, lists
- Inheritance
- In-/ output
- Exceptions
- Programming Methodology
- Implementation of basic algorithms (e.g. sorting methods) in C++

3.3.2.5 Literature and References

- Programming: Principles and Practice Using C++ by Bjarne Stroustrup Addison-Wesley Professional; 1 edition (December 29, 2008); <u>ISBN 0-321-54372-1</u>
- <u>The C++ Programming Language</u> by Bjarne Stroustrup Addison-Wesley Pub Co; 3rd edition (February 15, 2000); <u>ISBN 0-201-70073-5</u>

(or any other C++ Programming language book)

3.3.3 Algorithms I (Module ID: IN1INALG1)

Credit Points (CP): 6

3.3.3.1 Success control

The success control consists of a written final examination of 120 minutes.

3.3.3.2 Objectives

The student

- knows and understands basic, frequently used algorithms, their design, correctness and efficiency analysis, implementation, documentation and application,
- can work with this understanding new algorithmic issues
- applies the in the module IN1INGI principles of computer science (Bachelor Information Technology) acquired programming skills on non-trivial algorithms
- applies the basic concepts in the computer science and the mathematics lectures acquired
 mathematical approach to the solution of problems on. Focus here is on formal correctness of
 arguments and a mathematical effectiveness analysis.

3.3.3.3 *Content*

The module includes the "Basic toolbox of algorithms. The following topics are dealt with:

- Income verification (Checkers) and certification
- Asymptotic analysis of algorithms: worst case, average case, probabilistic, amortized
- Basic concepts of Algorithm Engineering
- Effective implementation of linked lists
- Unlimited arrays, stacks and queues
- hash tables: with chaining, linear probing, universal hashing
- Sorting: mergesort efficient algorithms (quicksort,), lower bounds, radix sort
- Selection: quick select
- Priority Lists: binary heaps, addressable priority lists
- Collated results / search trees: How can we support all major operations in logarithmic time?
- graph (representation, traversal: breadth, depth search, applications (topological sorting ,...), Shortest Paths: Dijkstra's algorithm, Bellman-Ford algorithm, minimum spanning trees: Kruskal Algorithm Jarnik-Prim algorithm)
- Generic optimization algorithms (greedy, dynamic programming, systematic search, Local Search)

3.3.3.4 Literature and References

Udi Manber, Introduction to Algorithms

3.3.4 Algorithms II (Module ID: IN3INALG2)

Credit Points (CP):

3.3.4.1 Success control

The success control is in the form of a written examination of 60 minutes.

3.3.4.2 Objectives

The student

- has an in-depth insight into the most important areas of algorithms,
- identifies the algorithmic problems in different application areas and can process them formally formulate
- understands and determines the terms of algorithms,

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• is familiar with fundamental algorithms and data structures, and transfers them to unknown problems

This module is to mediate students the basic theoretical and practical aspects of algorithm engineering.

3.3.4.3 Content

- general methods for the design and analysis of algorithms for basic algorithmic problems
- broad guidelines of general algorithmic methods:
 - approximation algorithms
 - linear programming
 - randomized algorithms
 - parallel algorithms
 - parameterized algorithms
 - ...

3.3.4.4 Literature and References

- Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, und Clifford Stein, *Introduction to Algorithms*, 2nd Ed., MIT Press
- A. A. Markov (1954) Theory of algorithms. [Translated by Jacques J. Schorr-Kon and PST staff] Imprint Moscow, Academy of Sciences of the USSR, 1954 [i.e., Jerusalem, Israel Program for Scientific Translations, 1961; available from the Office of Technical Services, U.S. Dept. of Commerce, Washington] Description 444 p. 28 cm. Added t.p. in Russian Translation of Works of the Mathematical Institute, Academy of Sciences of the USSR, v. 42. Original title: Teoriya algerifmov. [QA248.M2943 Dartmouth College library. U.S. Dept. of Commerce, Office of Technical Services, number OTS 60-51085.]

3.3.5 Software Engineering (Module ID: IN1INSWT1)

Credit Points (CP): 6

3.3.5.1 Success control

The success control consists a written examination of 60 Minutes. The module grade is the grade of the written examination.

3.3.5.2 Prerequisites

Recommendation: The module programming [IN1INPROG] should be completed.

3.3.5.3 Objectives

The student should

receivers of computer science

- get knowledge of the principles, methods and tools of software development
- develop and do maintenance work in complex software systems engineer's like.

3.3.5.4 Content

Contents of the course is the entire life cycle of software from project planning and systems analysis, the cost estimate, the design and implementation, validation and verification, to the maintenance of Software. Further UML, design patterns, software tools, programming environments and configuration control will be treated.

3.3.5.5 Literature and References

• Ian Sommerville, *Software Engineering*, 8th Ed.

3.3.6 Theoretical Computer Science (Module ID: IN2INTHEOG)

Credit Points (CP): 6

3.3.6.1 Success control

The success control is in the form of a written examination. The module grade is the grade of the written examination.

3.3.6.2 Objectives

The student

- has an in-depth insight into the fundamentals of theoretical computer science, and knows its calculation models and proof techniques,
- understands the limits and possibilities of computer science in relation to the solution of definable but only predictable problems
- abstracts basic aspects of computer science from aspects concerning specific computers or programming languages and formulate general statements about the solvability of problems
- is able to apply the learned techniques in the specification of information systems and in systematic design of programs and algorithms.

3.3.6.3 Content

There are important problems whose solution can be clearly defined but you will never systematically can calculate. Other problems can be "solved probably" only through trial and error. Other Topics of these lectures provide the basis for circuit design, compiler, and much more. Most of the results shown in this course are proved rigorously. The proof techniques learned here are important for the specification of systems of computer science and for the systematic design of programs and algorithms. The module provides an in-depth insight into the principles and methods of theoretical computer science.

• Formal Languages (Regular, Context, Chomsky hierarchy)

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- Machine Models (Finite Automata, Pushdown Automata, Turing machines, Nondeterminism, relation to families of formal languages)
- equivalence of all sufficiently powerful computational models (Church's thesis),
- Halting problem
- Gödel's Incompleteness Theorem
- Introduction to Computational Complexity Theory (P, NP-complete problems and polynomial reductions).
- Introduction to Quantum computing theory

3.3.6.4 Literature and References

- Moll, Arbib, Kfoury, Introduction to Formal Language Theory (Texts and Monographs in Computer Science)
- A. J. Kfoury, Robert N. Moll, Michael A. Arbib, *Programming Approach to Computability* (The Akm Series in Theoretical Computer Science)
- Noson S. Yanofsky und Mirco A. Mannucci, *Quantum Computing for Computer Scientists*, Cambridge University Press

3.3.7 Software Development Laboratory (Module ID: IN2INSWP)

Credit Points (CP): 6

3.3.7.1 Success control

The artifacts mentioned in the notes will be graded separately and go with the percentage in the overall grade:

Specifications 10%

Draft 30%

Implementation 30%

Quality 20%

Final presentation 10%

3.3.7.2 Prerequisites

The modules "Basic concepts of computer science" [IN1INGI] and "Programming" [IN1INPROG] must have been finished successfully.

Recommendation: The event should be assigned only when all bills from the first two semesters were acquired.

3.3.7.3 Objectives

Students learn a complete software project according to the state of software engineering in a team with about Making seven participants. The main objective is, procedures of software design and quality assurance practical use, implementation expertise to implement, and labor to cooperate in a team.

3.3.7.4 Content

Making a whole object-orientated software project with all development phases:

Preparation of specifications including use scenarios - Object-oriented design, together with detailed specification - Implementation in a object orientied language - Functional tests and coverage tests - use of tools (e.g. Enterprise Architect (EA), Microsoft Visual C++, UML) - Presentation of the finished system

3.3.7.5 *Comments*

On the structure:

The project is divided into phases: requirements specification, design and detailed specification, implementation, quality assurance, Final presentation.

All phases must be done concerning the state of art of object-oriented software engineering and with a software tool.

After every phase, the corresponding artifact (Specification, UML diagrams with explanations, complete Java source code, test protocols, running system) must be presented in a colloquium.

The whole system is reviewed and tested by a supervisor (concerning functionality, usability and robustness).

3.3.8 Operation Systems (Module ID: IN2INBS)

Credit Points (CP): 6

3.3.8.1 Success control

The success control is in the form of a written examination in the range of 60 minutes.

3.3.8.2 Prerequisites

The successful completion of module programming [IN1INPROG] is recommended. Knowledge of programming in C/C++ is assumed.

3.3.8.3 Objectives

The aim of the lecture is, that the students become familiar with the architecture of operation systems and operating system components.

They shall know the basic mechanisms and strategies of operating and runtime systems.

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3.3.8.4 Content

It covers the following areas:

- System Overview
- System Structures
- Processes / Threads
- Scheduling
- Synchronization
- Memory Management
- I / O Management
- Virtual Machines

3.3.8.5 Literature and References

- Andrew S. Tanenbaum, Modern Operating Systems, Prentice Hall International, 2008
- Andrew S. Tanenbaum, Albert S. Woodhull, Operating Systems Design and Implementation
- Daniel P. Bovet, Marco Cesati, Understanding the Linux Kernel. Onlineversion: http://www.amazon.de/gp/reader/0596005652/ref=sib_dp_pt#reader-link

3.3.9 Communication and Data Storage (Module ID: IN2INKD)

Credit Points (CP): 8

3.3.9.1 Success control

The success control is in the form of a written exam of 90 minutes.

3.3.9.2 Objectives

The student

- knows the basics of data transmission and the structure of communication systems,
- is familiar with the composition of protocols from specific protocol mechanisms and designs simple protocols independently,
- knows and understands the interplay of individual communication layers and applications,
- presents the benefits of database technology,
- defines the models and methods of functional database applications, and creates independently simple databases and makes requests to it,

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 knows and understands the relevant concepts and the fundamentals of the underlying database theory.

3.3.9.3 Content

Distributed information systems are nothing more than at any time from any place accessible by anyone, global information resources. The spatially distributed access controls, telecommunications, inventory management concern over any period of time and coordinated the merging of data storage. Who wants to understand global running processes must, therefore, know about the data transmission technology and the database technology, and this both individually and in their interactions.

3.3.9.4 Literature and References

- Lockemann, Krüger, Telekommunikation und Datenhaltung (German Textbook)
- Thomas Plevyak, Next Generation Telecommunications Networks, Services, and Management (IEEE Press Series on Network Management), John Wiley & Sons, 2010. Online Version: Next Generation Telecommunications Networks, Services, and Management (IEEE Press Series on Network Management)
- Bhattacharyya, Data Modeling, Data Base Design and Implementation, John Wiley & Sons Inc

3.3.10 Programming Paradigms (Module ID: IN3INPP)

Credit Points (CP): 6

3.3.10.1 Success control

The success control is in the form of a written exam of 60 minutes.

3.3.10.2 Prerequisites

Successful completion of Module Software Engineering [IN1INSWT1] and Practice of Software Development [IN2INSWP].

3.3.10.3 *Objectives*

The students should

- get insights into the most important programming paradigms obtained
- learn a differentiated approach to the various programming concepts
- evaluate the methods for system development critically.

3.3.10.4 Content

Students will acquire advanced skills in computer programming.

- Special paradigms (functional programming, ...)
- Specific areas of programming (parallel programming, ...)

• Basics of implementation of programming languages (Compiler construction)

Based on the modules Software Engineering, Programming and the Software Practical, this lecture offers advanced knowledge.

3.3.10.5 Literature and References

Adesh K. Pandey, Programming Language: Principles and Paradigms, Alpha Science International Ltd

Marvin Zelkowitz, New Programming Paradigms: 64 (Advances in Computers), Academic Pr Inc., 2005

3.4 Block "Technical Computer Science"

Block	Modules		Credits
	Module ID	Module Name	
Technical Computer Science (15 credits)	IN1INTI	Technical Computer Science I+II (Digital Technology + Computer Organisation)	6 + 6 = 12
	KAHRUB	Electronic Basics Laboratory	3

3.4.1 Technical Computer Science I+II (Digital Technology + Computer Organisation) (Module ID: IN1INTI)

Credit Points (CP): 6+6

3.4.1.1 Success control

The success control is in the form of a written exam of 120 minutes.

3.4.1.2 Prerequisites

It is recommended to take the module after module basic concepts of computer science [IN1INGI].

3.4.1.3 Objectives

Students should acquire through this module, the following skills:

- Understanding the different forms of representation of numbers and alphabets in computers,
- skills of formal and programming circuit description,
- knowledge of the technical realization forms of circuits,
- based on an understanding of structure and function of all the important basic circuits and Calculators the ability to analyze unknown circuits and to understand and to develop their own circuits,
- knowledge of the relevant storage technologies,
- An understanding of different forms of implementation of complex circuits,
- understanding of the structure, organization and operation principle of computer systems,
- to be able to build a computer from its components

3.4.1.4 Content

The module provides a systematic introduction to the technical computer science. They contain not only the Fundamentals of microelectronics design and the construction of simple information rue of the original of the computer of the com

processing systems, logical switching networks and sequential logic up to the functional development of digital computers.

Technical Computer Science I:

- Information representation, number systems, binary representations of negative numbers, floating point numbers, alphabets, Codes
- Computer Technology: MOS transistors, CMOS circuits
- Formal circuit descriptions, Boolean algebra, normal forms, circuit optimization
- Implementation forms of digital circuits: gates, PLDs, FPGAs, ASICs
- Simple basic circuits: FlipFlop types, multiplexers, half / full-adder
- Calculators: adder variants, multiplier circuits division circuits

Technical Computer Science II:

- Microprogramming
- Basics of the structure and organization of computers
- instruction set architecture, discussion RISC CISC
- Pipelining of the machine instruction cycle, pipeline barriers, methods to resolve pipeline conflicts
- memory components, memory organization, cache memory
- In-/Output-systems, interfaces, interrupt processing
- Bus systems
- Support of operating system functions: virtual memory management, protection functions

3.4.1.5 Literature and References

• Hayes J.P., Computer Architecture and Organization, Mc Graw-Hill Int. Editions

3.4.2 Electronics Basics Laboratory (Module ID: KAHRUB)

Credit Points (CP): 3

3.4.2.1 *Content*

A. Theory

- إلى الإلكترونية مدخل / Introduction to Electronics
 - Symbols for electronic elements and circuit diagrams /

- - Electronic Components / المكونات الإلكترونية
 - Electrical measurement units and symbols القياسات الكهربائية والرموز وحدات/
 - The electrical current I / التيار الكهربائي
 - Electrical circuit الدائرة الكهربائية
 - The electrical voltage U / الجهد الكهربائي
- Solar energy with Photovoltaics / و فوتوفلتائك الطاقة الشمسية
 - Photovoltaics / فوتوفلتائك
 - Photovoltaic (Solar) cell
 - Manufactoring solar cells
 - Current research

B. Laboratory Experiments / تجاربات

- A polarity test device / جهاز تحديد الأقطاب
- A battery test control unit / اختبار البطارية وحدة
- 49 أضواء المرور / Traffic lights
- Automatic stairway light / إضاءة / السلم أو توماتيكياً التحكم في إضاءة
- A flashing light / (لفلاش توصيلة الوماض الفلاش)
- A burglar alarm / جهاز الإنذار
- Detector radio / رادیو مکشاف
- Solar ventilator with PC control بتحكم الحاسب الألى مروحة شمسية/

3.4.2.2 Reference

Electro-TEMO Electronic Kit (with German, English, and Arabic Instruction manual), downloadable from, www.temo-ek.de

3.5 Block "Special Fields of Computer Science"

Block	Modules		Credits
	Module ID	Module Name	
Special Fields of Computer Science (30 credits)	IN4INCG	Computer graphics	6
	IN4INEZS	Real-time systems	6
	IN4INKS	Cognitive systems	6
	IN4INSEC	Security	6
	IN4INTM	Telematics	6

3.5.1 Computer graphics (Module ID: IN4INCG)

Credit Points (CP): 6

3.5.1.1 Success control

The success control is in the form of a written exam of 60 minutes.

3.5.1.2 Objectives

To get basic know-how about Computer graphics,

3.5.1.3 *Content*

- Geometric Transformations
- Basic algorithms of computer graphics
- Colour models
- Illumination Models
- Graphic systems
- Graphic Hardware
- Geometric Modeling
- Bézier- and B-Spline Techniques
- Triangulation

3.5.1.4 Literature and References

James Foley, Andries van Dam, Steven K. Feiner, John F. Hughes: *Computer Graphics: Principles and Practice*. 2.Ed., Addison-Wesley, Reading 1996, <u>ISBN 0-201-84840-6</u>.

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3.5.2 Real-time systems (Module ID: IN4INEZS)

Credit Points (CP):

3.5.2.1 Success control

The success control is in the form of a written exam of 60 minutes.

3.5.2.2 Objectives

The student shall understand basic methods, modelings and architectures of real time systems with actuators and control.

He/she shall be able to analyse real time systems concerning the hardware and software and to design such real time systems.

3.5.2.3 *Content*

- Methods for Modling and Design of Discrete Controls and time-continuous and time-discrete controls for the automation of technical processes
- Process Control Architecture Sensors Actuators Control Algorithms Process Visualization and Human Machine Interface – PLCs – Communication Buses
- Real time programming (synchrone and asynchrone programming), Real time operating systems (task concept, real time scheduling, ressource management)

3.5.2.4 Literature and References

- Shinskey, Process Control Systems: Application, Design, and Tuning, Mc Graw-Hill, 1996
- Jane W. S. Liu, *Real-time Systems*
- Cheng, Real-time systems: Scheduling, Analysis, and Verification
- Li, Real-Time Concepts for Embedded Systems

3.5.3 Cognitive systems (Module ID: IN4INKS)

Credit Points (CP): 6

3.5.3.1 Success control

The success control is in the form of a written exam of 60 minutes.

3.5.3.2 Objectives

- The relevant elements of the technical cognitive system can be named and its duties are described.
- The problems of these different areas can be identified and handled.
- Advanced techniques can be developed independently and successfully processed.

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• Variations of the problem can be solved successfully.

3.5.3.3 Content

- Cognitive Systems act out of knowledge. After receiving stimuli through perceptors the signals
 are processed with a stored knowledge base.
- The individual modules of a cognitive system. These include the reception and processing of
 environmental information (such as images, language), the representation of knowledge and the
 assignment of individual characteristics with the help of classifiers.
- Learning and planning methods and their implementation.

3.5.3.4 Literature and References

- Richard G.M. Morris, Lionel Tarassenko, Michael Kenward, Cognitive Systems Information Processing Meets Brain Science
- Duda, Hart, Pattern Recognition and Scene Analysis

3.5.4 Security (Module ID: IN4INSEC)

Credit Points (CP): 6

3.5.4.1 Success control

The success control is in the form of a written exam of 60 minutes.

3.5.4.2 Objectives

The student

- knows the theoretical foundation and basic security mechanisms from computer security and cryptography
- understands the mechanisms of the computer and and can explain them
- reads and understands current scientific articles,
- asseses the security level of given methods and recognizes dangers
- is able to apply mechanisms of computer security in a new environment.

3.5.4.3 *Content*

- Theoretical and practical aspects of computer security
- Development of safety goals and classification of threats
- Presentation and comparison of various formal access control models
- Formal description of authentication systems, presentation and comparison of different authentication methods (passwords, biometrics, challenge-response protocols)

- Analysis of typical weaknesses in programs and web applications as well as development of appropriate protective measures / avoidance strategies
- Introduction to key management and public key infrastructure
- Presentation and comparison of current safety certifications
- Block ciphers, hash functions, digital signature, public key encryption and digital signatures (RSA, ElGamal), and various methods of key exchange (eg, Diffie-Hellman)
- introduction to provable security with a presentation of the basic safety concepts (such as IND-CCA)
- presentation of combinations of cryptographic building blocks using currently deployed protocols such as Secure Shell (SSH) and Transport Layer Security (TLS)

3.5.4.4 Literature and References

- Amir Herzberg, Applied Cryptography and Network Security, Addison-Wesley Educational Publishers Inc.
- James Joshi, Saurabh Bagchi, und Bruce S. Davie, Network Security Desk Reference: Know It All, Morgan Kaufman Publ Inc.

Online Version: http://www.amazon.de/gp/reader/0123744636/ref=sib dp pt#reader-link

3.5.5 Telematics (Module ID: IN4INTM)

Credit Points (CP): 6

3.5.5.1 Success control

The success control is in the form of a written exam of 60 minutes.

3.5.5.2 Objectives

- Learning protocols, architectures, methods and algorithms of computer networks
- Participants to this understanding a system and an understanding of a global, dynamic network problems and are taught to remedy used protocol mechanisms.

3.5.5.3 Content

- protocols, architectures, and methods and algorithms that are applied on the Internet for routing and for the formation of a reliable end-to-end connection
- media distributing/allocations in local networks
- different communication systems (circuit-switched ISDN, ...)
- which possibilities are available for management and administration of networks?

3.5.5.4 Literature and References

 Chung-ming Huang and Yao-chung Chang, Telematics Communication Technologies and Vehicular Networks: Wireless Architectures and Applications (Premier Reference Source)

3.6 Block Seminar

Block	Modules		Credits
	Module ID	Module Name	
Seminar	SEM	Presentation of a scientific article	3
(3 credits)			

3.6.1 Presentation of a scientific article (Module ID: SEM)

Credit Points (CP): 3

3.6.1.1 Success control

In a colloquim each student has to present a scientific article in the semester. This oral presentation is assesed.

3.6.1.2 Objectives

The student is able to present a research work which is afterwards dicussed.

Students receive an introduction to the scientific work in a specialized field.

3.6.1.3 Content

The topic can be chosen from different computer science, bioinformatic, electrical engineering or mechanical engineering or theoretical physics fields. In general, the condition for the existence of a related module, the preparation of a written report of max. 15 pages and an oral presentation 20-25 minuntes is to be respected.

3.6.1.4 Literature and References

All well known scientific papers in the different computer science, bioinformatic, electrical engineering or mechanical engineering or theoretical physics fields.

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3.7 Block Management

Block	Modules		Credits
	Module ID	Module Name	
Management	MANAG	Project Management	1.5
(3 credits)		Business Planning and Finacial Controlling	1.5

3.7.1 Project Management + Business Planning and Finacial Controlling (Module ID: MANAG)

3.7.2 Project Management

3.7.2.1 Outline (Short Description)

Project management is the discipline of planning, organizing and managing resources to bring about the successful completion of specific project goals and objectives.

A project is a finite endeavor (having specific start and completion dates) undertaken to create a unique product or service which brings about beneficial change or added value. This finite characteristic of projects stands in sharp contrast to processes, or operations, which are permanent or semi-permanent functional work to repetitively produce the same product or service. In practice, the management of these two systems is often found to be quite different, and as such requires the development of distinct technical skills and the adoption of separate management philosophy, which is the subject of this article.

The primary challenge of project management is to achieve all of the project goals and objectives while honoring the project constraints. Typical constraints are scope, time and budget. The secondary—and more ambitious—challenge is to optimize the allocation and integration of inputs necessary to meet pre-defined objectives. A project is a carefully defined set of activities that use resources (money, people, materials, energy, space, provisions, communication, motivation, etc.) to achieve the project goals and objectives.

3.7.2.2 *Content*

- 1. Project management approaches
 - The traditional approach
 - Critical Chain Project Management
 - Extreme Project Management
 - Event chain methodology
 - PRINCE2
 - Process-based management

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- Rational Unified Process
- 2. Project development stages
 - Initiation
 - Planning and design
 - Executing
 - Monitoring and Controlling
 - Closing
 - Project control systems
- 3. Project management topics
 - Project managers
 - Project Management Triangle
 - Work Breakdown Structure
 - Project Management Framework
 - Project control variables
 - International standards

3.7.2.3 Literature

- Chatfield, Carl. "A short course in project management", Microsoft.
- NASA (2001). NASA NPR 9501.2D. May 23, 2001.
- The Project Management Institute (PMI)
- The International Project Management Association (IPMA)
- The Open Project Management Methodology (an Open Knowledge Project)
- Association for the Advancement of Cost Engineering International (AACE)
- Max Wideman's "Open Source" Comparative Glossary of Project Management Terms
- <u>Global Alliance for Project Performance Standards</u> (GAPPS) Open source competency standards for project managers
- http://www.learningtree.com/courses/287.htm

3.7.3 Business Planning and Finacial Controlling

3.7.3.1 Outline (Short Description)

A successful business generates enough cash to cover costs and make a profit.

A profit is the difference between sales and costs. Most businesses are not expected to be profitable from day one, but they are expected to have a plan outlining when they are likely to become profitable: **prepare a business plan**.

Your plan should include a **break-even analysis**. This is an estimate of when the price of your product or service will equal the cost required to produce it. The calculation of the cost to produce an item, or provide a service, should include a percentage of all your projected overheads, including premises, bills and labour. Indicating in your plan when you will reach the break-even point is important - as soon as you pass it, your business will start to make a profit.

Cashflow is the balance of all the money flowing into and out of your business. While a business can survive for a short time without sales or profits, without cash it will die. So it is necessary to have a **cashflow management**.

Businesses should also have proper financial controls. Keeping accurate records helps you fulfil your legal requirements. It will also help you monitor your financial position and keep a tight control on costs: **financial and management accounts**.

3.7.3.2 *Content*

1. How to prepare a business plan

It is essential to have a realistic, working business plan when you're starting up a business.

A business plan is a written document that describes a business, its objectives, its strategies, the market it is in and its financial forecasts. It has many functions, from securing external funding to measuring success within your business.

It will be shown how to prepare a high-quality plan using a number of easy-to-follow steps.

- 2. Cashflow management: the basics
- 3. Financial and management accounts: the basics

3.7.3.3 Literature

• http://www.businesslink.gov.uk/bdotg/action/detail?type=RESOURCES&itemId=1074297949

3.8 Block "Application Fields of Computer Science and Neighbour Fields"

Block	Modules		Credits
	Module ID	Module Name	
Application Fields of Computer Science and Neighbour Fields (17 credits)	PHY	Experimental Physics	4
	ETEC	Basics of Electrical Engineering	4
	MECH	Basics of Mechanical Engineering (Construction, Materials, Thermodynamics, Fluid Dynamics)	4
	SCICOMP	Scientific Computing (Theoretical Physics, Bioinformatics, Numerical Analysis, Computational Fluid Dynamics)	5

3.8.1 Experimental Physics (Module ID: PHY)

Credit Points (CP): 4

3.8.1.1 Success control

The success control is in the form of a written exam of 60 minutes.

3.8.1.2 Objectives

The student shall have a basic overview to the different fields of physics which enables him to further reading.

3.8.1.3 Content

- Classical mechanics
- Thermodynamics and statistical mechanics
- Electromagnetism
- Relativity
- Quantum mechanics

There shlould be done exercises also.

3.8.1.4 Literature and References

- D. Halliday, R. Resnick, und J. Walker, Fundamentals of Physics Extended, John Wiley & Sons, 2007
- Karl F. Kuhn, Basic Physics: A Self-Teaching Guide, John Wiley & Sons, 1996

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3.8.2 Basics of Electrical Engineering (Module ID: ETEC)

Credit Points (CP): 4

3.8.2.1 Success control

The success control is in the form of a written exam of 60 minutes.

3.8.2.2 Objectives

The student shall have a basic overview to the different fields of electrical engineering which enables him to further reading.

3.8.2.3 *Content*

- Power
- Control
- Microelectronics
- Signal processing
- Telecommunications
- Instrumentation

3.8.2.4 Literature and References

- Allan R. Hambley, *Electrical Engineering: Principles and Applications*, 4th Ed., Prentice Hall, 2007.
- Clive Maxfield, John Bird, und M. A. Laughton, Electrical Engineering: Know It All (Newnes Know It All), Elsevier Science & Technology, 2008. Online Version: <u>Electrical Engineering: Know It All (Newnes Know It All)</u>

3.8.3 Basics of Mechanical Engineering (Module ID: MECH)

Credit Points (CP): 4

3.8.3.1 Success control

The success control is in the form of a written exam of 60 minutes.

3.8.3.2 Objectives

The student shall have a basic overview to the different fields of mechanical engineering which enables him to further reading.

3.8.3.3 Content

Construction, Materials, Thermodynamics, Fluid Dynamics

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3.8.3.4 Literature and References

• John Bird, Bird, und Carl Ross, *Mechanical Engineering Principles*, Butterworth Heinemann, 2002. Online Version: <u>Mechanical Engineering Principles</u>

3.8.4 Scientific Computing (Module ID: SCICOMP)

Credit Points (CP): 5

3.8.4.1 Success control

The success control is in the form of a written exam of 60 minutes.

3.8.4.2 Objectives

The student shall have a basic overview to the different fields of scientific computing which enables him to further reading.

3.8.4.3 Content

Theoretical Physics, Bioinformatics, Numerical Analysis, Computational Fluid Dynamics

3.8.4.4 Literature and References

Michael T. Heath, Scientific Computing

Dianne P. O'Leary, Scientific Computing with Case Studies

Press William H., Teukolsky Saul A., Vetterling William T., and Flannery Brian P., *Numerical Recipes* 3rd Edition: The Art of Scientific Computing

3.9 Block "Thesis"

Block	Modules		Credits
	Module ID	Module Name	
Thesis	THESIS	3 month research work	15
(15 credits)			

3.9.1 3 month research work Thesis (Module ID: THESIS)

The topic of the research work can be taken from the different AECENAR institutes. The thesis is then supervised from the AECENAR institute from which it got the topic.